**English II/Speech Syllabus** Mr. McLain

**Requirements**

* 1 Folder
* 1 Notebook
* Writing utensils—black or blue ink pens
* **Laptop—fully charged!!**

**Grading Scale**

 0-59 F 60-62 D- 63-66 D 67-69 D+

 70-72 C- 73-76 C 77-79 C+ 80-82 B-

 83-86 B 87-89 B+ 90-92 A- 93-100 A

**Grading Policy**

 Major tests and papers are worth **100 points each.**

Projects and major quizzes are worth **50-60 points each.**

Homework, short quizzes, and journal entries are worth **10-20 points each.**

**Classroom Expectations**

* **RESPECT** yourself and others
* Follow all handbook rules and guidelines
* Students are expected to be seated and ready to work when the bell rings
* Be prepared. **Charge your laptop every night**
* All assignments must begin with student information in the **upper left hand corner**
* **Participate** in class
* Homework should be turned in the day it is due to receive full credit. Homework turned in late will receive **80%** credit the **first day**, **50%** credit the **second day**, and 0% after that. **Exception-** Major papers will lose a letter grade per each day it is late
* Papers and essays will be graded on **content, structure,** and **grammar**
* If **absent,** you are responsible for getting assignments and notes ahead of time or making them up
* Do your own work! **Plagiarism** or **copying** will result in a zero

**Course Goals**

1. To improve writing and grammar skills in alignment with the Common Core
2. To grow in both reading and textual analysis
3. To communicate effectively through written, typed, and spoken presentations
4. To study and understand literature in context
5. To develop effective research skills
6. To create 21st Century learners through **appropriate** and **effective** digital interaction
7. To nurture personal interaction with literature through reader response, group conversation, writing, and projects
8. To strengthen vocabulary understanding and usage

**Topics Covered**

Novels:

* *Fahrenheit 451*
* *Witness*
* *Of Mice and Men*
* *To Kill a Mockingbird*
* *Antigone*

Speech:

* Problem/Cause/Solution
* Persuasive

Research:

* Roman/Greek Informational